SHAD GABRIELLE REYES

Software Engineer

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https://shad674.vercel.app

EDUCATION

Bachelor of Science in Human Computer Interaction

University of California, San Diego

09/2019 - 06/2023

- Major: Cognitive Science with an emphasis in Human Computer
 Interaction
- Clubs: ACM HACKS & Video Game Development Club

EXPERIENCE

Incoming Software Engineering Intern

Seattle, Washington State

- June 20 2022 September 9 2022 (Summer 2022)
- I will be collaborating with experienced cross-disciplinary Amazonians to conceive, design, and bring innovative products and services to market. And I will design and build innovative technologies in a large distributed computing environment, and help lead fundamental changes in the industry.

Instructional Assistant | CSE Tutor

UCSD CSE Department

🛗 01/2021 - Ongoing 🛛 🕈 San Diego, California

- Tutored students in Introduction to Computer Science and Object-Oriented Programming course that has over 600 students. Responsible for teaching 40 students object oriented programming concepts such as functions, objects, classes, debugging techniques in **Python**, **Java** and **Shell Scripting**. Developed skills in explaining technical concepts, instruction, and organization.
- Undergraduate Computer Science TA for CSE 8A "Intro to Programming 1"; CSE 11 - "Accel. Intro to Programming"; and CSE 15L -"Software Tools and Techniques Laboratory" under Professor Joe Politz

HCI Student Researcher

UCSD Design Lab (UCSD Summer Research Program)

1 07/2021 - 09/2021 ♀ San Diego, California

- Working with Professor Haijun Xia and utilized Google Scholar and Semantic Scholar to find research papers regarding survey paper visualization.
- Exploited technologies such as **Python**, **Flask**, **HTML**, **CSS** and **Javascript** to built a web application.

Web Builder

UCSD Design Co. (Power up 2021)

🛗 06/2021 - 08/2021 🛛 🕈 Remote

- Power Up is a 10 week summer design program that prepares UCSD students for real-world innovation by pairing student teams with BIPOCowned or minority-owned businesses seeking to refine their branding, redesign their website, and boost their exposure.
- Worked on the Cafe X team where we implemented the features that the stakeholders want to their own website. While working with the design team, I Utilized SquareSpace to make the website and Figma to make the designs and prototypes.

San Dlego, California

SKILLS

Programming & Tools

Python	lava	HTM	CSS
JavaScript	React.js		Node.js
Express.js	MongoDB		Swift
Xcode G	it	Unix	Visual Studio

PROJECTS

My Personal Website

https://shad674.vercel.app

• By Utilizing HTML, CSS, Javascript and Github, I made a personal website for myself to portray my interest in development and design.

IOS Mobile Development

• **MyFlix** - Is an IOS app that allows users to browse movies from the Movie Database API. This allows users to see whats the newest movie available in the movie theaters

Web Development Projects

- Simon Game Web Page A web page that users can use to play the game of Simon, which is a electornic game of memory. I utilized HTML, CSS and Javascript to make a very fun environment game
- Todo-list Web Applicatiion I utilized technologies such as Node.js, Express.js, MongoDB to makee a web application that can list my to do list for the day.

Python Development Projects

- **Pomodoro Technique GUI** By utilizing Tkinter, I built an application that have all the rules of how a pomodoro technique works. A 25 minutes timers and 5 minutes timer break.
- Snake Game GUI By utilizing the turtle module, I built the infamous snake game that we grew up loving and playing. I learned to be proficient in Object Oriented Programming
- Cross The Road GUI I made the infamous game "Cross The Road" turtle edition, using Turtle and OOP
- **Password Generator GUI** By utilizing Python classes and random module and Tkinter, I made a password generator, where it generate a 8 letter password that consist 4 letters, 2 numbers and 2 special character.